

As Scientists we will...

Explore how living things have changed over time, and the impact of adaptation.

Make links with prior learning about fossils and further develop our understanding of how fossils provide information about living things that inhabited the Earth millions of years ago.

Key Vocabulary

abolition
Transatlantic Slave Trade
fair trade
merchants
Nightingale of the Commons

As Readers we will...

Explore and evaluate *The Boy in the Striped Pyjamas* or *The London Eye Mystery*, along with additional quality non-fiction texts, to enhance and develop our comprehension skills.

As Writers we will...

Create narratives and non-chronological reports based on quality texts, films and images.

As Historians we will...

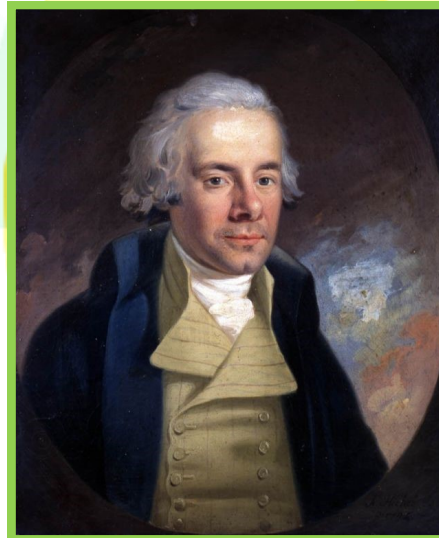
Learn about William Wilberforce, his life, his beliefs and his political influence.

Learn about how he campaigned, with others, against the slave trade and fought selflessly for the freedom of those held in slavery.

Explore the very close links that Wilberforce had with the city of Hull and determine why he is so widely remembered.

Make links with prior learning about conflict within society and key historical figures, and further develop our understanding of how the work of individuals can shape history.

Year 6 - Spring 2 2022 Wilberforce, a man who changed history



As Mathematicians we will...

Consolidate calculation methods for the four operations, and use them to efficiently solve problems.

Learn how to multiply and divide fractions.

In PE we will...

Develop our skills in striking and fielding and focus on building our stamina.

In the Arts we will...

Listen and appraise *Earth* by Hans Zimmer.

Create, compose and perform our own composition based on *Earth*.

Share and receive feedback from our peers on our composition.

In RE we will...

Explore the question, 'What does it mean to have a sense of identity and belonging?'

In Jigsaw we will...

Explore the theme, 'Healthy Me.'

In Computing we will...

Develop our knowledge of how to use technology respectfully and responsibly, including on apps, games and websites.

Unpick algorithms and identify and correct errors.

Use digital literacy to enhance our learning in other areas.