As Geographers we will…

identify different biomes and where in the world they exist, as well as investigating climate zones, including examples of plants and animals that live there. We will recognise vegetation belts, identify the layers of a rainforest and understand the effects of deforestation.
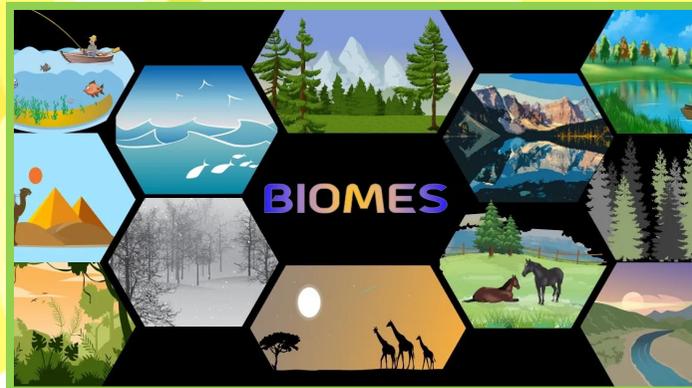
Key Vocabulary

aquatic   biome   climate   desert   forest

grasslands   rainforest   tundra

In MFL we will…

develop our oral French in order to give and receive classroom instructions.

As Readers we will…

read and explore a wide range of texts including fiction, non-fiction and poetry. We will also develop our comprehension skills by using evidence from the text to support our answers.

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As Writers we will…

explore the features and structure of different myths and legends in order to create our own featuring historical events. We will also study stories that have a historical setting.

As Scientists we will…

ask questions about living things and their habitats. We will classify and group animals, based on our local and wider environment, using secondary resources as tools to research. We will make links with our prior learning about the functions of a living thing e.g. flower and humans, as well as how humans and other animals have skeletons and muscles for support, protection and movement. We will also build our knowledge of habitats and life cycles.

As Mathematicians we will…

Develop our knowledge of timetables and complete the Multiplication Check.

We will also begin to explore division with remainders and use real-life contexts to develop our understanding.

In PE we will…

develop our movement patterns in order to improve our personal bests.

In the Arts we will…

listen to and appraise synth, pop and rock music from the 1980s, identify musical features, including instruments, musical structure and develop understanding of the musical style .
As artists, we will begin to explore how famous 3D artist Darrel Wakelam uses sustainable resources in order to create a range of sculptures from recycled materials. We will explore creating a range of textures through our own sculpting.

In Jigsaw we will…

explore the theme, 'Changing Me'.

In Computing we will…

continue to use both looping and conditional selection functions to design increasingly complex games with greater independence.
We will also learn how to work with sound digitally, discuss the ownership of digital audio and create our own podcast.

In RE we will…

explore the theme 'Our world' through the question, 'Who cares?'